



Encore Institute
FOR SOCIAL IMPACT

**LOGIC MODELS
PART 1**

ARCHDIOCESE OF KANSAS CITY IN KANSAS
ADVANCEMENT CONFERENCE

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Meet your Presenters




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LEARNING OBJECTIVES


LOGIC MODELS PART 1

INCREASE KNOWLEDGE OF A LOGIC MODEL, ITS
COMPONENTS, AND RELATED TERMINOLOGY

BUILD SKILLS TO CREATE AN APPLICABLE LOGIC
MODEL FOR AN AGENCY OR PROGRAM

STRENGTHEN SKILLS TO DEVELOP MEANINGFUL
OUTCOMES AND INDICATORS





LOGIC MODELS
PART 1

Logic model components and how they're related

Logic model formats
Subheading

Logic model exercise

WHAT IS A LOGIC MODEL?

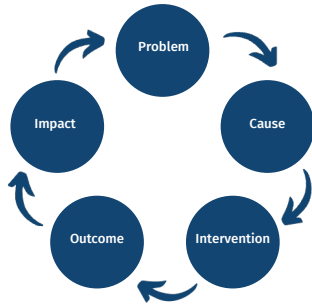
A logic model is a systematic and visual way to present and share your understanding of the relationships among the **resources** you have to operate your program, the **activities** you plan, and the **changes or results** you hope to achieve.

-W.K. Kellogg Foundation

Why use a logic model?



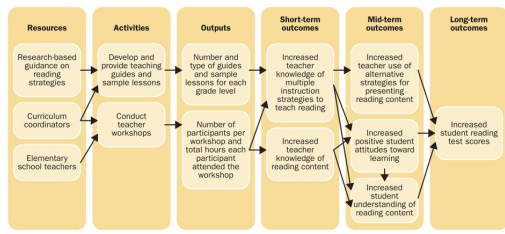
To provide an easily understood overview of how your program will address a challenge (need).





Logic models come in all sorts of formats, but they usually have the same basic components

Figure 1. Sample logic model for a teacher training program on alternative reading strategies



Source: Authors.

<https://www2.ed.gov/about/offices/list/oese/oss/technicalassistance/easlogicmodelstoolmonitoring.pdf>

COMMON LOGIC MODEL COMPONENTS

INPUTS	ACTIVITIES	OUTPUTS	SHORT-TERM OUTCOMES	INTERMEDIATE OUTCOMES	LONG-TERM OUTCOMES
RESOURCES needed to implement and/or run the program/project	What you'll DO with the resources	The RESULTS of your activities	What will CHANGE in the short-term	What will CHANGE in the intermediate term	What will CHANGE in the long-term

COMMON LOGIC MODEL COMPONENTS

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RESOURCES needed to implement and/or run the program/project	What you'll DO with the resources	The RESULTS of your activities	What will CHANGE in the short-term	What will CHANGE in the intermediate term	What will CHANGE in the long-term
NOUNS	VERBS	THINGS THAT ARE COUNTED	WHAT YOU BELIEVE YOUR PROGRAM WILL CHANGE (AWARENESS, KNOWLEDGE, ACCESS, BEHAVIOR)		

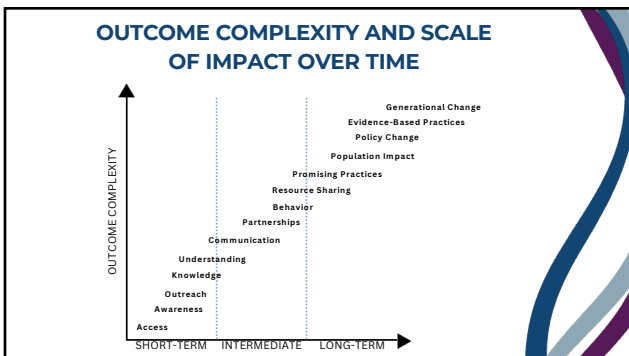
LOGIC MODEL JUMP START

INPUTS	ACTIVITIES	OUTPUTS	SHORT-TERM OUTCOMES	INTERMEDIATE OUTCOMES	LONG-TERM OUTCOMES
RESOURCES needed to implement and/or run the program/project	What you'll DO with the resources	The RESULTS of your activities	What will CHANGE in the short-term	What will CHANGE in the intermediate term	What will CHANGE in the long-term
<ul style="list-style-type: none"> • Staff • Supplies • Curriculum • Volunteers • Incentives • Space 	<ul style="list-style-type: none"> • Offer sessions • Provide meals • Conduct outreach • Plan routes • Post job opening 	<ul style="list-style-type: none"> • 150 referrals made • 92 referrals completed • 75 surveys completed • 4 partnerships finalized 	<ul style="list-style-type: none"> • Reduction in recidivism • Increased access to housing • Improved reading skills • Decreased incidence of diabetes • Reduction in violence 	<ul style="list-style-type: none"> • Increase graduation rates • Lower system-wide health care costs • Increase community connections 	

LOGIC MODEL RELATIONSHIPS

INPUTS	ACTIVITIES	OUTPUTS	SHORT-TERM OUTCOMES	INTERMEDIATE OUTCOMES	LONG-TERM OUTCOMES
RESOURCES needed to implement and/or run the program/project	What you'll DO with the resources	The RESULTS of your activities	What will CHANGE in the short-term	What will CHANGE in the intermediate term	What will CHANGE in the long-term
IF we have these resources,	THEN we can do these activities. IF we do these activities,	THEN we can show these direct results of our work. IF we can achieve these results,	THEN we will see these changes in knowledge, skills, behavior, attitude, performance, etc. in the short term. IF we see these changes in the short term, THEN we'll see these changes in the intermediate term.	IF we see these changes in the intermediate term, THEN we'll see these changes in the long term. <i>Changes tend to become more complex and will likely have broader impact over time.</i>	

OUTCOME COMPLEXITY AND SCALE OF IMPACT OVER TIME





NEED: HEADACHE RELIEF

INPUTS	ACTIVITIES	OUTPUTS	OUTCOMES
<ul style="list-style-type: none"> Ice pack Ibuprofen Sofa 	<ul style="list-style-type: none"> Get ice pack out of freezer Take ibuprofen Lie down on sofa 	<ul style="list-style-type: none"> 1 ice pack used 2 ibuprofen taken 1 30-minute nap taken 	<ul style="list-style-type: none"> Headache is gone Reduced crabbiness Increased productivity

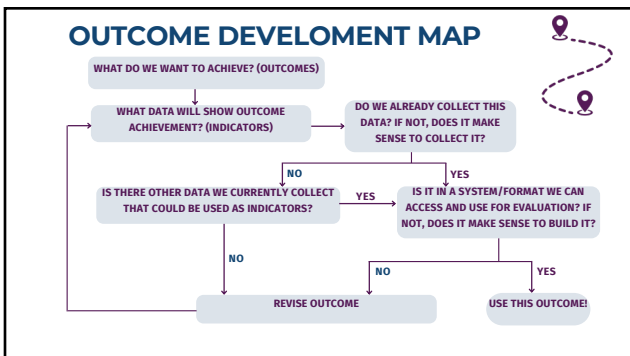
JULY 4 BLOCK PARTY

<ul style="list-style-type: none"> Set off fireworks Tables 72 people attend (43 adults, 29 children) Purchase parade and Pie Palooza prizes Rent tables and chairs Hire face painters Increased community investment Increased community safety Borrow coolers Improved mental health/reduced incidence of depression Accept donations 17 children participate in parade New friendships formed between neighborhood children Food, beverages, ice Increased feelings of community Create food sign-up form in Google Docs Judges for parade and Pie Palooza Food sign-up form Chairs Increased intergenerational connectedness Face painter Create invitation flyer 	<ul style="list-style-type: none"> Flyer with block party info 12 people participate in Pie Palooza 2 face painters hired Hold bike/trike/cooler parade and award prizes Fireworks Purchase plates, utensils, napkins 3 Amazon gift cards purchased (\$25 each) New connections made between neighbors Increased neighborhood pride Donations 8 bags of ice purchased Fill coolers with ice and beverages Reduction in car/house break-ins Purchase food, beverages, ice 4 Facebook posts created & posted 32 people bring food Coolers Clean up 4 pop-up tents secured Borrow pop-up tents from neighbors Parade prizes Hold Pie Palooza judging and award prizes Return rented tables and chairs 3 Amazon gift cards awarded to Pie Palooza winners 	<ul style="list-style-type: none"> Neighborhood babysitting, pet sitting, and house-sitting directories created 4 coolers filled with ice Neighborhood crime watch committee created 3 parade prizes purchased 4 coolers borrowed 40 chairs rented 3 prizes awarded to parade winners 5 tables rented Post lost items in neighborhood Facebook group Set up tables, chairs, pop-up tents 60 flyers created & distributed 2 volunteer judges secured for parade 3 volunteer judges secured for Pie Palooza Pop-up tents 100 plates, napkins, sets of utensils purchased Pie Palooza prizes 31 adults and 10 children provide feedback Get volunteer judges for parade and Pie Palooza Follow up with neighbors to get feedback for next year Distribute flyer and post in neighborhood Facebook group 3 prizes awarded to parade winners
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CREATING A LOGIC MODEL

Where to start?

INPUTS	ACTIVITIES	OUTPUTS	SHORT-TERM OUTCOMES	INTERMEDIATE OUTCOMES	LONG-TERM OUTCOMES
			<i>Start here!</i>		



CREATING A LOGIC MODEL

Where to start?

INPUTS	ACTIVITIES	OUTPUTS	SHORT-TERM OUTCOMES	INTERMEDIATE OUTCOMES	LONG-TERM OUTCOMES
<i>Then work here...</i>			<i>Start here!</i>		

...and here.

How can logic models support program design (or redesign)?



PROGRAM PLANNING TOOL

Activities and Services: What Will You Do? (Does the funder mandate these?)	Data/results: What will each activity lead to? (Outputs, outcomes, indicators)	Cost Description: What will you need to "pay for" in your budget?	Estimated Amount	Notes
EXAMPLE Peer support services for 50 individuals per year: • Outreach • Intake/screening • Goal setting • Weekly case management and goal monitoring (Case loads 15; some attrition)	EXAMPLE 50 (6-8 years) enrolled 80% remain substance free during 180-day program 75% complete program and exit to stable housing 60% free from substance use at six months (self-report)	EXAMPLE Three 0.60 FTE peer support workers (salary, benefits) Plus mileage for outreach, community-based client meetings, transporting clients	EXAMPLE \$25,210/year (0.6 FTE x 1,248 hours/yr @ \$20.20) x 3 21.5% benefits on top of pay \$100/month/staff mileage	EXAMPLE One peer is already on staff (will receive a 10% raise to the stated wage and compete better in local market); billing and mileage begin immediately upon award 2.0 new staff hired within 90 days

PROGRAM PLANNING TOOL

Activities and Services: What Will You Do? (Does the funder mandate these?)	Data/results: What will each activity lead to? (Outputs, outcomes, indicators)	Cost Description: What will you need to "pay for" in your budget?	Estimated Amount	Notes
WHAT WILL YOU DO? IS IT REQUIRED OR ALLOWED?	WHAT RESULTS WILL IT LEAD TO AND/OR TIE TO? ARE THEY FUNDER-DRIVEN OR DESIGNED BY YOU?	WHAT NEEDS TO BE INCLUDED IN THE BUDGET TO DELIVER THE SERVICES AND ACHIEVE THE RESULTS?	WHAT DO THOSE THINGS COSTS?	WHAT DO YOU NEED TO LOOK INTO, REMEMBER, REQUEST OF OTHERS, ETC. TO VALIDATE AND FINALIZE THESE PROJECTIONS?

Use this tool for lower stress/greater efficiency in planning with a team!



Outcome Development Map

